

2023 Winter Indoor Soccer Game Rules

- **GAME DURATION:** Games will consist of two 25-minute halves. There will be a 3-minute half time for each match.
- **FIELD: U8-U12:** The field of play will consist of 7 field players, including a goalie.
 - **U13-HIGH SCHOOL:** The field of play will consist of 6 players, including a goalie.
- **SCORE:** A team can be up by 7 goals during their game. However, if that team is up by 8 goals, they will be penalized by removing one player from the field, for example: making it 6v7. If the lead grows any higher, a player will be removed for each goal that increases the lead.
- **FINAL SCORE:** In the event of a tie game, there will be no over time or penalty kicks. 3 points for a win, 1 point for a tie, 0 points for a loss.
- **Players Equipment/Uniform:**
 - Bring two different jersey colors to each game. If you are on a team that does not have assigned jerseys, please bring a white and black shirt to each game; or follow the directions from your assigned coach.
 - Shin-Guards must be worn by all players and must be completely covered by the sock.
 - Cleat or Turf shoes are preferred, however flat soled shoes are acceptable. No metal cleats will be allowed.
 - No jewelry allowed.
- **ROSTER: U8-U12:** Minimum 10 players per team; **U13-HIGH SCHOOL:** Minimum 8 players per team (unless authorized by League Director).
- **KICK OFF:** May be taken in any direction and is indirect.
- **NO OFFSIDES!**
- **NO SLIDE TACKLING!** Players are not allowed to slide on the field at any time; whether in a 50/50 situation or trying to keep the ball into play.
- **GOALIES:** NO punting or drop-kicking the ball. After a save, goalies must throw/roll the ball into play. Goalies may put the ball down, and kick it into play, which would then make that ball a live ball once placed on the ground.
- **THROW-INS: U8-U12:** Throw-Ins ARE allowed from the sideline.
 - **U13-HIGH SCHOOL:** The ball shall be kicked into play from the sideline instead of throw-ins and is indirect. Ball must be behind the line.
- **SUBSTITUTIONS:** Substitutions can be made by any team on the fly, at any given time.
- **BUILD OUT LINE:** The top of the blue circle that is right around the middle of each half will be used as an informal build out / retreat line for U8-U12 teams.

RESTARTS:

- **Restarts:** Players must be a minimum of 8 paces (yards) from any free kick or restart.
- **Direct Kicks:** A direct kick is awarded to the opposing team if a player commits any offence in a manner considered by the referee to be careless, reckless, or using excessive force, or handling. This call is up to the ref's discretion and the direct kick is taken from where the offence occurred. The ball must be stationary when the kick is taken, and the kicker must not touch the ball again until it has touched another player.
- **Penalty Kicks:** Shall be awarded, if in the referee's opinion, a direct free kick offense has occurred within the goal area. The penalty kick is a direct kick taken from the blue line on the field.
- **Indirect Kicks:** An indirect kick is awarded for dangerous play, goal kicks, kick-ins & kickoff, or if a ball hits the ceiling. A goal cannot be scored from an indirect kick and the ball must touch another player before it enters the goal.

Yellow and Red Cards:

- In accordance with FIFA Laws, yellow and red cards may be issued to players and coaches as the discretion of the referee. Teams receiving multiple Yellow and Red Cards may be forced to forfeit matches.
 - Yellow Card - The player must be subbed off.
 - Red Card - The player may be subbed for but may not return to play for that game.

****All rules are subject to the interpretation of the Referee and the Field House Staff, and all decisions are FINAL****